

nullopt_t and nullptr_t should both have operator<=> and operator==

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Abstract

nullopt_t can be three-way compared to optional. However, because there is no operator<=> or operator== between nullopt_ts, optional is not *comparison_relation_with* nullopt_t where *comparison_relation_with* is any of *equality_comparable_with*, *totally_ordered_with*, or *three_way_comparable_with*. Adding a trivial operator<=> for nullopt_t allows *comparison_relation_with* to support optional + nullopt_t. The same holds true with nullptr_t and unique_ptr<T> and shared_ptr<T>.

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1 Motivation

1.1 Specific Usage Changes

These are some specific examples of code which this paper will simplify:

Before	After
<pre> // optional<T> range auto remove_nulls(auto& range) { return std::ranges::remove_if(range, [](const auto& v) { return v == std::nullopt; }); } </pre>	<pre> auto remove_nulls(auto& range) { return std::ranges::remove(range, std::nullopt); } </pre>
<pre> // shared_ptr<T> range auto after_null_sorted(auto& range) { return std::ranges::upper_bound(range, std::ranges::range_value_t< decltype(range)>(nullptr)); } </pre>	<pre> auto after_null_sorted(auto& range) { return std::ranges::upper_bound(range, nullptr); } </pre>

1.2 nullopt_t

It is trivial to define homogenous comparison operations for `nullopt_t`, as any singleton set is trivially strongly ordered by taking the single element to be equal to itself. Because `nullopt_t` is a singleton type and therefore meets the mathematical models, adding these comparison operations will not hide any logic errors, but it never makes sense to write `nullopt == nullopt` in ordinary code so it seems strange to add them. However, types should not be considered in isolation. `nullopt_t` should be considered in the context of `optional<T>`.

We have the ability to compare `optional<T>` and `nullopt_t` through `operator==(optional<T>, nullopt_t)` and `operator<=(optional<T>, nullopt_t)`. However, without the comparison operators for `nullopt_t` itself, although we have `equality_comparable<optional<T>>`, `three_way_comparable<optional<T>>`, and `totally_ordered<optional<T>>`, we do not have the cross-type variants `comparison_relation_with<optional<T>, nullopt_t>`. This is because these variants include the requirements `comparison_relation<A>` and `comparison_relation`, but `nullopt_t` does not satisfy any of these `comparison_relations` because it has no comparison operators at all. Despite being irrelevant for `nullopt_t` on its own, `operator==` and `operator<=` should be added to `nullopt_t` to fix this inconsistency with `optional<T>`.

1.3 nullptr_t

The argument for `nullptr_t` is the same as that as for `nullopt_t` except for `unique_ptr` and `shared_ptr`. It might at first appear that adding comparison operators for `nullptr_t` only makes sense in the context of `T*` where ordering comparisons are unspecified behavior, but `unique_ptr` and `shared_ptr` have custom ordering comparisons with `nullptr_t` which use `less<T*>` to produce a valid ordering. As such, these orderings should be defined for `nullptr_t` so that `comparison_relation_with<smart_ptr<T>, nullptr_t>` can be syntactically met.

2 Design Intent

In short, for both singleton types `nullptr_t` and `nullopt_t`, the same comparison operations should be valid:

- `nullopt <= nullopt` should be `strong_ordering::equal`.
- `nullopt == nullopt` should be `true`.
- `nullopt != nullopt` should be `false`.

- `nullopt < nullopt` should be `false`.
- `nullopt > nullopt` should be `false`.
- `nullopt <= nullopt` should be `true`.
- `nullopt >= nullopt` should be `true`.

And similarly for `nullptr`, except note that `nullptr` already has equality operations defined.

For the case of `nullopt`, this can be easily accomplished by providing a defaulted `operator<=>`. For the case of `nullptr`, this requires defining `nullptr <=> nullptr` in `[expr.spaceship]` as well as the relational operators in `[expr.rel]` for consistency with other fundamental types.

2.1 Unresolved Issues

Even with this change, these *comparison_relation_with* concepts do not work with move-only types. For example `equality_comparable_with<optional<T>, nullopt_t>` for move-only T is still false. This issue will be resolved by [P2404R0].

3 Proposed wording

In `[optional.nullopt]`:

```

struct nullopt_t{see below};

struct nullopt_t{
    see below

    strong_ordering operator<=>(const nullopt_t&) const noexcept = default;
};

inline constexpr nullopt_t nullopt(unspecified);

```

In `[expr.spaceship]`:

If both operands are of type `std::nullptr_t`, the result is of type `std::strong_ordering`. The result is `std::strong_ordering::equal`.

Otherwise, the program is ill-formed.

In `[expr.rel]`:

The converted operands shall have arithmetic, enumeration, ~~or~~ pointer type, or type `std::nullptr_t`. The operators `<` (less than), `>` (greater than), `<=` (less than or equal to), and `>=` (greater than or equal to) all yield `false` or `true`. The type of the result is `bool`.

If both operands (after conversions) are of type `std::nullptr_t`, the relational operators yield results according to the following:

- `nullptr < nullptr` yields `false`.
- `nullptr > nullptr` yields `false`.
- `nullptr <= nullptr` yields `true`.
- `nullptr >= nullptr` yields `true`.

The proposed changes are relative to N4860 [Smith2020].

Document history

— **R0**, 2021-07-09 : Initial version.

References

[P2404R0] Justin Bassett. Relaxing equality_comparable_with's and three_way_comparable_with's common reference requirements to support move-only types. <https://wg21.link/p2404r0>, 2021.

[Smith2020] Richard Smith. Working Draft, Standard for Programming Language C++. <https://isocpp.org/files/papers/N4860.pdf>, 2020 (accessed 2021-07-07).